



EU CULTURAL AND CREATIVE SECTOR POLICIES

European Commission, DG EAC.D1

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Maastricht Treaty (1993):

the EU “shall contribute to the **flowering of the cultures** of the Member States, while respecting their **national and regional diversity** and at the same time bringing the **common heritage** to the fore”.



The EU Work Plan for Culture 2019-22

(Nov.2018)

https://ec.europa.eu/culture/news/2018/new-work-plan-culture-start-2019_en

Priorities:

- A. Sustainability in cultural heritage**
- B. Cohesion and well-being**
- C. An ecosystem supporting artists, cultural and creative professionals and European content**
- D. Gender equality**
- E. International cultural relations**
- F. Culture as a driver for sustainable development**

Date: in 12 pts

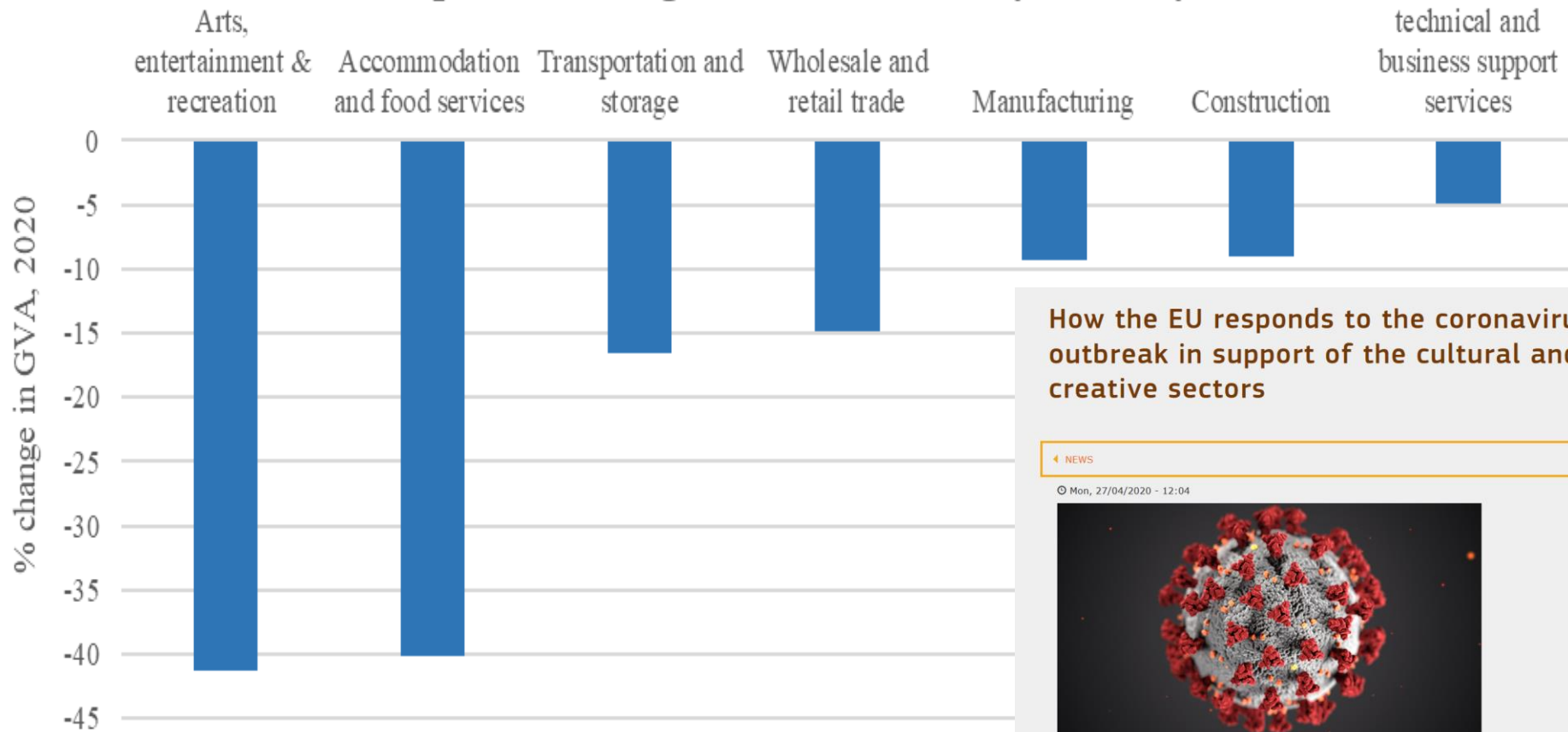


CCS: the ecosystem approach

- The COVID crisis has shown how much we rely on each other
- We are increasingly switching to an **ecosystem approach** on CCS
- New Work Plan for culture, OMC groups, VoC,...
- the challenge is **how to make this work in practice...**



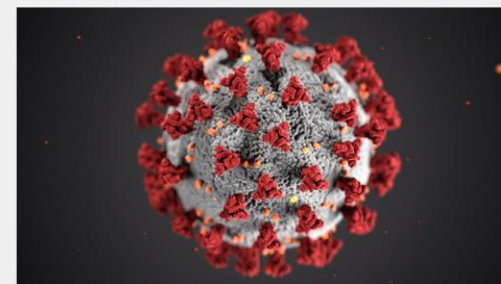
Impact on real gross value added by industry, EU27



How the EU responds to the coronavirus outbreak in support of the cultural and creative sectors

NEWS

Mon, 27/04/2020 - 12:04



CCS has been the sector hardest hit by the COVID crisis

Mitigation measures come through EU and Member States, but the effects are massive and the sectors are massively affected



EU Covid measures:

Coronavirus Response Investment Initiative (CRII): **€37 billion**

temporary Support to mitigate Unemployment Risks in an Emergency (SURE): **€ 100 billion**

Special measures under Creative Europe

Special Call for culture under Erasmus : **100m€**

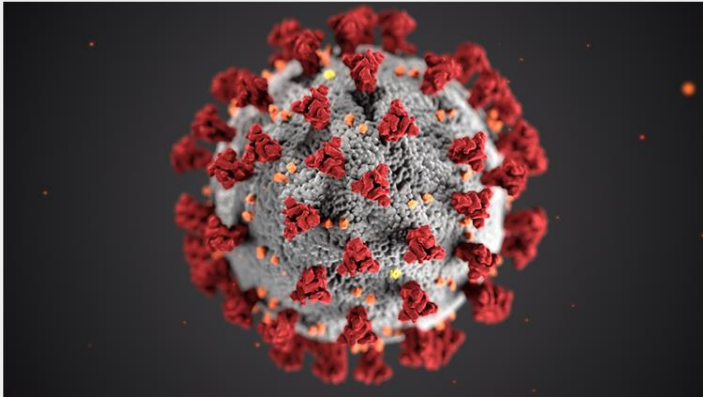
Temporary Framework for State Aids during Covid

Read more in the links below:

How the EU responds to the coronavirus outbreak in support of the cultural and creative sectors

NEWS

Mon, 27/04/2020 - 12:04



https://ec.europa.eu/culture/news/coronavirus-how-eu-responds-outbreak-support-cultural-and-creative-sectors_en?fbclid=IwAR28SdE1EARKIeZLU2Pp9XuXVUznbWORvEEIN-FioyTbRSVbNvAqT5emxoE

Or at: <https://creativesunite.eu/eu-response/>

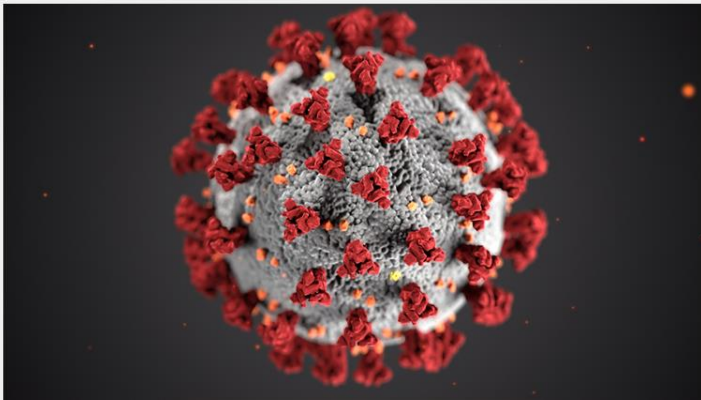


European Commission

How the EU responds to the coronavirus outbreak in support of the cultural and creative sectors

NEWS

Mon, 27/04/2020 - 12:04



FOR A NEW FUTURE
24-26 June 2020

EU response
Official EU announcements regarding the CCIAs

How the EU responds to the coronavirus outbreak in support of the cultural and creative sectors
The European Commission, to complement and support Member States' actions, has taken a set of measures to tackle the consequences of the novel coronavirus outbreak on the cultural and creative sectors.

EU Council Presidency: Member States COVID measures for CCS
As a response to the COVID-19 pandemic, the Croatian Presidency of the Council of the EU has been gathering information about specific national and European measures put in place on the national level in order to support cultural and creative sectors.

3D DIGITAL CULTURAL HERITAGE FOR RESILIENCE, RECOVERY AND SUSTAINABILITY
Initiatives, technologies and policies for overcoming mobility and access limitations during and after the crisis
European web conference
A European web conference on the value and use of 3D digital cultural heritage for resilience, recovery and sustainability.

Coronavirus: How it affects the Creative Europe Programme
This page is for artists, organisations who are beneficiaries, and other participants in the Creative Europe Programme.

https://ec.europa.eu/culture/news/coronavirus-how-eu-responds-outbreak-support-cultural-and-creative-sectors_en?fbclid=IwAR28SdE1EARKIeZLU2Pp9XuXVUznbWORvEEIN-FioyTbRSVbNvAqT5emxoE


Or at: <https://creativesunite.eu/eu-response/>

UNITED
FOR A
NEW
FUTURE

Online
conference 26
June 2020



CREATIVES
UNITE

 Contribute

Artists & Creatives Community Covid-19 Resource Platform

A platform by the cultural & creative sectors for the cultural & creative sectors

<https://creativesunite.eu/>

Contribute, browse by sector or activity

Date: in 12 pts



policy project

"FLIP (Finance, Learning, Innovation and Patenting) for CCIIs"

Objectives:

Define and test policies and actions for sustaining and developing CCIIs,

Generate cross-sectoral benefits and spill-overs in the different areas and sectors CCIIs interface with

Areas of action:

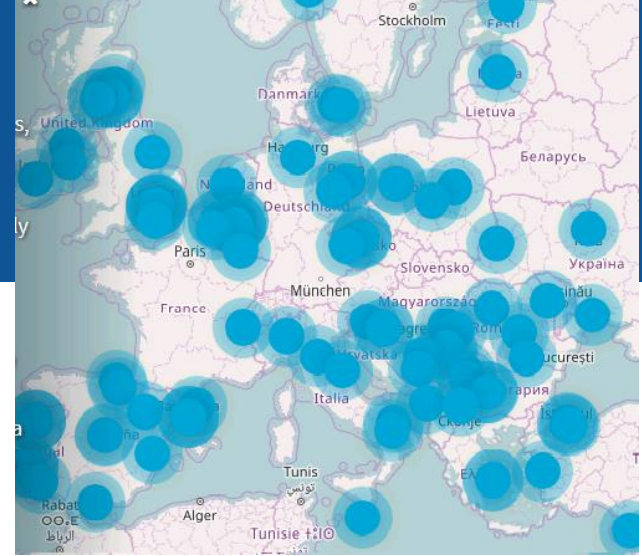
skill classification model for CCIIs

CCI-skills and traditional education and skills development systems

<http://creativeflip.creativehubs.net/#hero>

https://ec.europa.eu/culture/calls/pilot-project-cultural-and-creative-industries_en

EUROPEAN
CREATIVE HUBS
NETWORK



**Cross sectoral strand Creative
Europe policy project (2016-18)
*is now an independent
Network***



european **creative hubs** network

<http://creativehubs.eu/>
[@CreativeHubsEU](#)

Are you a cultural or creative worker? How is the COVID-19 crisis affecting your work and life?

Fill out & share our survey.
Let's co-design effective future policies!

Thank you and stay healthy!



Co-funded by the
European Union



UPTEC

I³AC



[SURVEY AVAILABLE AT:](http://creativehubs.net/2020/06/04/covid-19-and-workers-in-the-cultural-and-creative-sectors-pan-european-survey-launch/)

<http://creativehubs.net/2020/06/04/covid-19-and-workers-in-the-cultural-and-creative-sectors-pan-european-survey-launch/>



ERASMUS+

COVID: **100m€** extraordinary ERASMUS call: **Partnerships for Creativity**

with the formal, informal and non-formal educational skills development and inclusion through creativity and the arts.

https://ec.europa.eu/programmes/erasmus-plus/resources/programme-guide_en

job creation, sustainable development and social inclusion through the arts, by fostering innovative participatory and intercultural dialogue approaches linking education, training and youth stakeholders with organisations in the cultural and creative sectors



ERASMUS+

1. Learning mobility of individuals

- Mobility of individuals in the field of education, training and youth
- Erasmus Mundus Joint Master Degrees
- Large Scale European Voluntary Service Events

2. Cooperation for innovation and the exchange of good practices

- Strategic partnerships in the field of education, training and youth
- Knowledge Alliances
- Sector Skills Alliances
- Capacity building in higher education and youth

3. Support for policy reform

4. European Voluntary Programme



REGIONAL FUNDS:

More than **70 EU regions** have chosen CCI as a priority of their **smart specialisation strategies** supported by regional funds,

recognising them as a **driver for regional growth and locally-rooted jobs.**



Website: <http://www.cultouriscapital.eu/>



European Capital of Culture as laboratories for the innovation of tourism through the cooperation with creative and cultural industries

COSME-project linking Creative hubs, ECOCs, culture and tourism...
involvement of Matera Hub, Creative Kosice, Rijeka University,... 7 partners
from (Italy, Slovakia, Croatia, Spain, Germany and Holland)

Peer-learning regional approaches



Successful investments in culture in European cities and regions: a catalogue of case studies



CULTURAL HERITAGE IN ACTION Sharing solutions in European cities and regions
#EuropeForCulture

Check our call for good practices!
NEW DEADLINE
27 April

Funded by the Creative Europe Programme of the European Union

☐ Culture for Cities and Regions (2015-2017)

👉 see the [catalogue](#) and [study visits' reports](#)

☐ Cultural Heritage in Action (2020-2021)

👉 read about it [there](#) (call soon!)

☐ Cultural and Creative Spaces and Cities (2018-2021)

👉 read about it [here](#)

☐ OECD-DG EAC joint policy project (2020-2021)

👉 maximising impact of culture on local level – read about it [here](#)

...and more...

OECD European Creative Business Network

Webinar
Coronavirus (COVID-19) and cultural and creative sectors:
Impact, policy responses and opportunities to rebound after the crisis

17 April 2020 | 15.00-16.30 CEST

In partnership with European Commission, World Cities Culture Forum, Invest, Fondazione di Venezia, Unicommerce Veneto

de.cdculture-webinars #OECDculture





KIC (Knowledge and Innovation Community) for CCIIs



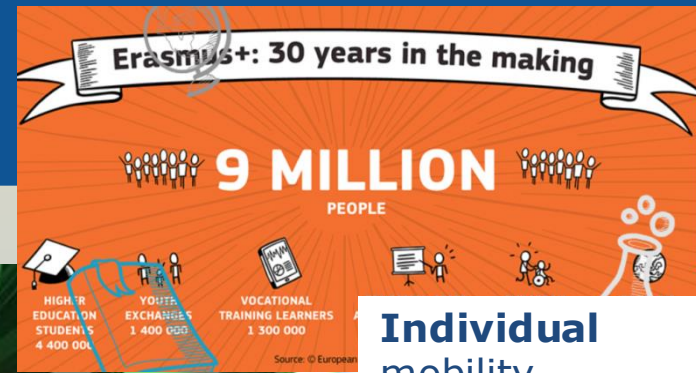
Some info is published here:

https://ec.europa.eu/commission/presscorner/detail/en/IP_19_3849

Date: in 12 pts



EP Pilot projects, FLIP 123, Makers' mobility etc.



Individual mobility
Strategic partnerships
Knowledge alliances
Sector skills alliances
EU Voluntary programme
other



Funding opportunities



WORTH programme, SME support, other

Policy projects, Cross-sectoral strand, Network Call, other calls

1) Cross-sectoral



S + T + ARTS

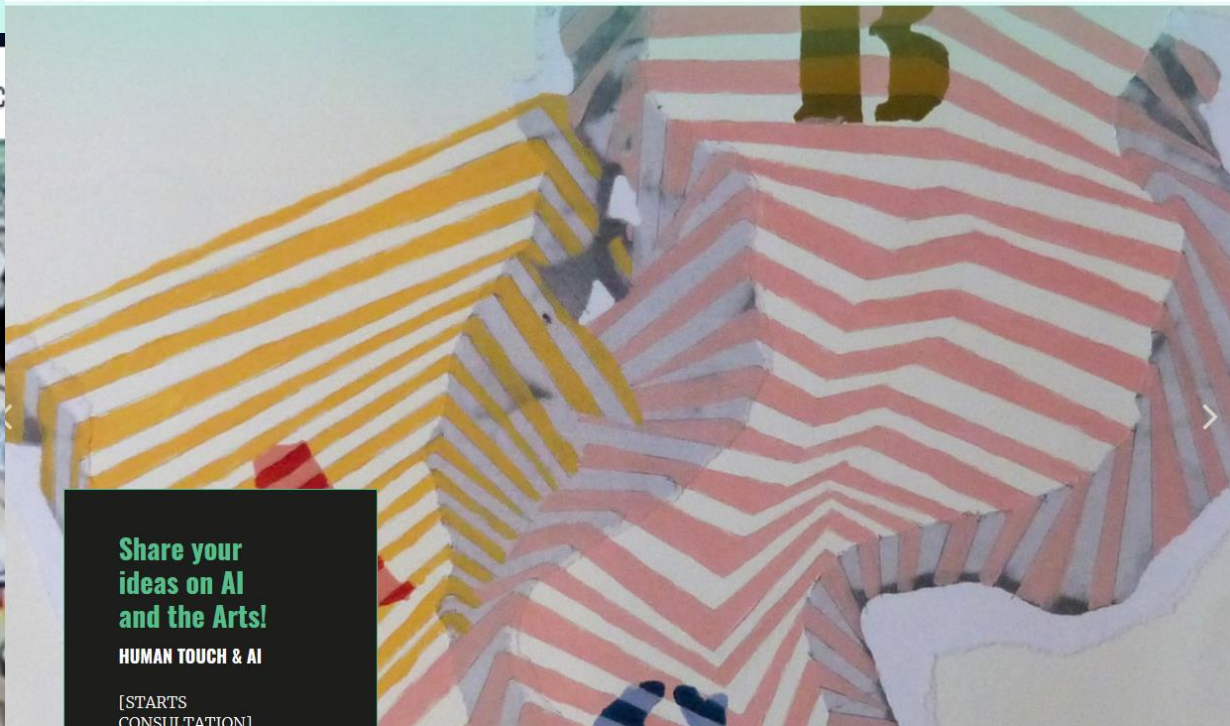
<https://www.starts.eu/>

S + T + ARTS

CALLS | EVENTS | NEWS | PRIZE | RESIDENCIES | LIGHTHOUSES



S + T + ARTS
RESIDENCIES



Share your
ideas on AI
and the Arts!

HUMAN TOUCH & AI

[STARTS
CONSULTATION]

CREATIVE COLLABORATIONS TO DEVELOP INNOVATIVE DESIGN-DRIVEN IDEAS

WORTH will support 150 collaborations offering an incubator programme valued at 60,000€

APPLY

3rd CALL IS OPEN! IT CLOSSES THE 15th OF NOVEMBER 2019



Worth project (COSME)

- ✓ Started in June 2017 - Duration 4 years
- ✓ 150 partnerships between creative people and SMEs
- ✓ Support in terms of funding (10.000€/partnership), coaching and advice (IPR, market analysis ...)
- ✓ Calls for expression of interest

<http://www.worthproject.eu/>



Cosme: Define – fashion-tech innovation network



COSME
European Networks of Incubators
2018-2021
1,5 m€

Developing a Fashion-tech Innovation Network for Europe

DeFINE is a collaborative project co-funded by the European Commission's COSME programme which aims to **support the fusion of cutting-edge technologies and innovation with the European fashion and design industries.**

We will develop a network of incubators & accelerators, start-ups & SMEs, and financiers to form a European fashion-technology community where cross-sectoral knowledge will be shared, ideas will grow and transnational collaboration will be nurtured.

Throughout the three years of the project (2018-2021), we will deliver a Europe-wide programme of inter-related **networking events, training, mentoring support and knowledge-sharing**, for the benefit of the whole community.

Join the DeFINE network, enjoy our platform and learn more about the European Fashion Tech community and opportunities. In our website you can find:

<https://www.define-network.eu/>





H2020: Hubs of Innovation and Entrepreneurship for the Transformation of Historic Urban Areas

(8m€, 1 Sept. 2020-Aug.2024)

- ***innovation and entrepreneurship in Historic Urban Areas (HUA), while preserving the unique identity of the historic sites regarding their natural, cultural and social values.***
- ***innovation and entrepreneurship as the main drivers of urban regeneration***

Lisboa Nova (P), Crowdfunding hub (NL), E-Zavod (SLO), Universities (Lisbon-P, Utrecht-NL), Energy managing authorities (P, F, RO, CY, SLO), European Association of Historic towns, FutureCities, local governments (Genova-IT, Belfast, Lefkosia, Utrecht, Lisbon, Grande Angouleme, Liguria)

<https://cordis.europa.eu/project/id/869429>



H2020: *Unleashing future-facing urban hubs through culture and creativity-led strategies of transformative time*

(8m€, 1 Sept. 2020-Aug.2024)

- ***targets early stage regenerations in a diversity of historic urban areas in London, Bilbao, Amsterdam, Kaunas, Milan and Lisbon, and provides their PPPs with a unique ecosystem of capacity-building for radically new city-making approaches.***

Public bodies (Toscana ANCI, Politecnico di Milano, Waag Society, Lama Dev.-, Land, Tecnitalia IT, Agency, Plusvalue-Univ of Arts-UK, Asoc. Cultural Open Yourkolektiboa-ES, Aalborg Univ-DK, F, Kaunas-LT, Univ Nova Lisboa, Fund Univ Catal, Bilbao, TU Dortmund-DE, iPropeller-BE, Tongji Univ-China

<https://cordis.europa.eu/project/id/868887>

ERASMUS for young entrepreneurs

- 1-6 months of mobility
- also for "start-up entrepreneurs" with less than 3 years of entrepreneurial experience

<https://www.erasmus-entrepreneurs.eu/page.php?pid=014>

Local contact points in your country can help:

<https://www.erasmus-entrepreneurs.eu/page.php?cid=5>

Recent testimonies of successful business networking -
Erasmus for Young Entrepreneurs programme

Join us on





EU Support for digital Start-ups

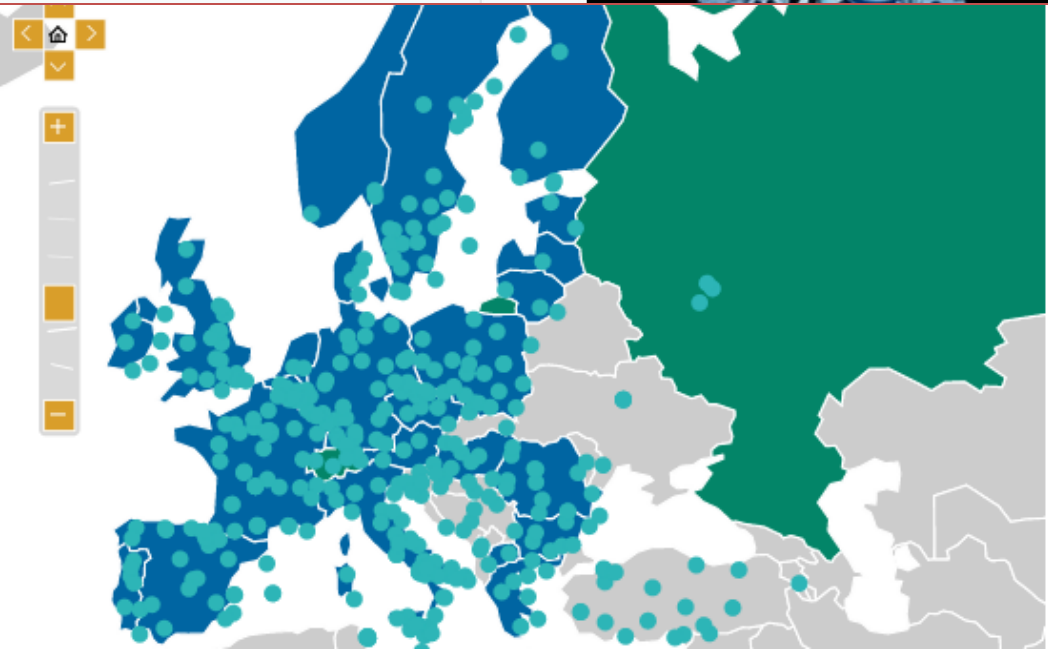
- Startup Europe (various activities to support web and ICT entrepreneurs in the EU through the H2020 programme)



<https://ec.europa.eu/digital-agenda/en/about-startup-europe>



Sector group:
Creative Industries

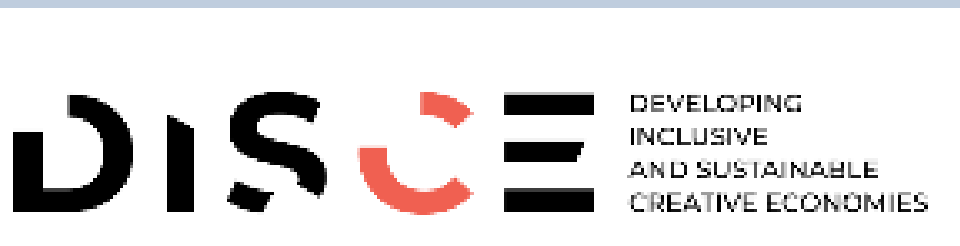


Working group CCIs!



Horizon 2020

Examples of relevant H-2020 projects:



<https://disce.eu/project/>

<https://cicerone-project.eu/>

New EU funding period – the budget



10 Nov. 2020 Agreement:

EU Long-term budget for 2021-2027 of €1.074 trillion combined with the temporary recovery instrument, **NextGenerationEU**, of **€750 billion**

- **Horizon Europe: 80 bn€ (+4bn€)**
- **Erasmus: 23,4bn€ (+2,2bn€)**
- **Creative Europe EUR 2.2 bn€ (+0,6bn€)**
- **InvestEU: 3,8 bn € in total (+1bn)**

https://ec.europa.eu/info/sites/info/files/about_the_european_commission/eu_budget/mff_factsheet_agreement_en_12.11_v3.pdf



Creative Europe - Culture strand

- Promote **cross-border circulation** of operators and works
- Increase **cultural participation** and **social inclusion**
- **Generate jobs and growth** within the cultural and creative sectors
- Strengthen **European identity and values**
- Contribute to international relations through **cultural diplomacy**

What's new

- New **individual cross-border mobility scheme**
- More support for promotion of European culture **beyond the EU**
- **Sectorial approach** for specific sectors



Creative Europe - Cross sectoral strand

- Strengthen a free, diverse and pluralistic **media environment**, qualitative journalism and support media literacy
- Promote **innovative approaches to content creation**, access, distribution and promotion across cultural and creative sectors
- Promote the programme and its funding opportunities (Creative Europe **Desks**)

What's new

- More opportunities for out-of-the-box thinking and **innovation** across sectors
- More stability of funding for actions supporting **free, diverse, and pluralistic media & media literacy**

Creative Europe - MEDIA

MEDIA 2021-27: ambitious set of actions

Develop more successful European works



Promote Europe's champions globally



Innovative story-telling



Support more cinemas featuring EU movies



Establishing a network of VOD platforms



Invest in 5,000 media professionals



Joined-up distribution strategies



Create networks of European festivals



CROSS SECTORAL 2021-27:

Creative Europe Desks



News Media support



Creative Innovation Labs



Guarantee Facility integrated in new Invest EU





The new EU Research programme Horizon Europe

https://ec.europa.eu/commission/sites/beta-political/files/budget-may2018-horizon-europe-regulation-annexes_en.pdf

*What's interesting for CCS? The notion of **European innovation ecosystems** to*

- connect with **regional and national** innovation actors
- enhancement of **soft skills for innovation** to research and innovation actions
- complement the ERDF support for innovation **ecosystems and interregional partnerships** around **smart specialisation topics**



The new InvestEU Programme

https://ec.europa.eu/commission/sites/beta-political/files/budget-may2018-investeu-regulation_en.pdf

What's interesting for CCS here? The InvestEU Programme should

- ... also contribute to the support of **European culture and creativity**.
- operate under **four policy windows**, mirroring the key Union policy priorities, namely sustainable infrastructure; research, innovation and digitisation, SMEs, and social investment and skills. It will also **support cultural activities with a social goal**.

The Cultural and Creative Sector Guarantee Facility










https://ec.europa.eu/programmes/creative-europe/cross-sector/guarantee-facility_en

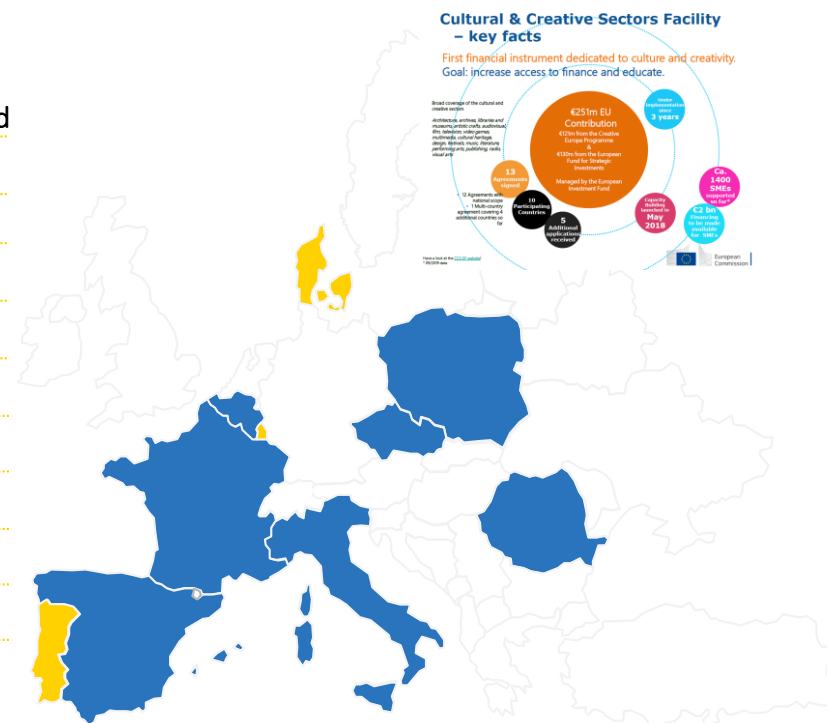


10 agreements signed with a total expected debt financing of EUR 863m corresponding to an aggregate budget allocation of c. EUR 63m

- 7 countries where agreements have been signed
- 3 countries where applications are under consideration

Agreements signed:

Country	Intermediary	Start of AP	Exp. Debt Financing supported
 Spain	CERSA	01/01/2017	EUR 250m
 Romania	Libra Internet Bank	01/03/2017	EUR 10m
 France	Bpifrance	01/05/2017	EUR 30m
 France	IFCIC (2 agreements)	25/07/2017	EUR 111.4m
 Belgium	PMV	19/12/2017	EUR 15m
 Belgium	Start SA	19/12/2017	EUR 10m
 Czech Rep.	Komerční Banka	19/12/2017	EUR 25m
 Italy	CDP	28/03/2018	EUR 285.7m
 Poland	BGK	01/01/2019	EUR 126m



Will move to the EU-Invest programm with other SME-support measures



The new Digital Europe Programme

https://ec.europa.eu/commission/sites/beta-political/files/budget-june2018-digital-europe-annex_en.pdf

Concerning **education and culture**, it will:

- provide creators and creative industry in Europe with access to latest digital technologies from AI to advanced computing,
- exploit the European cultural heritage as a vector to promote cultural diversity, social cohesion and European citizenship
- establish a network of Digital Innovation Hubs



The New European Agenda for Culture, 22.5.2018 – ***DIGITAL4CULTURE***

Digital4Culture:

- The creation of **heritage digitisation centres** across the EU
- A new **EU Film Week** to make European films available to schools across Europe
- **Mentoring** schemes for audiovisual professionals, particularly women
- A new pan-European network of **Digital Innovation Hubs**



Pan-European network of **Digital Innovation Hubs**

<https://ec.europa.eu/digital-single-market/en/digital-innovation-hubs>

To help DIHs to effectively collaborate and network, the **European Commission launched the European catalogue of DIHs**, a repository that includes more than 450 existing digital innovation hubs across Europe and that will keep growing with new additions in the future.

<http://s3platform.jrc.ec.europa.eu/digital-innovation-hubs-tool>

Open calls H2020 general:

for SMEs:

DIGITISING AND TRANSFORMING
EUROPEAN INDUSTRY AND SERVICES:
DIGITAL INNOVATION HUBS AND
PLATFORMS,

H2020-DT-2018-2020

European Commission | **Upcoming open calls under I4MS & SAE projects** using "cascade funding"

Project	Technology Area	Call 1	Call 2	Call 3	Call 4
I4MS (Innovation for Manufacturing SMEs) Initiative					
HORSE	Robotics	Nov.17	-	-	-
ReconCell	Robotics	Nov.17	-	-	-
I4MS	Logistics for Manufacturing (Robotics)	Sep.18	Sep.19	-	-
CloudFacturing	HPC cloud-based simulation services	Jul.18	Jul.19	-	-
MIDH	CPS/IIoT for Manufacturing	Mar.18	Mar.19	-	-
AMABLE	Additive Manufacturing	Jul.18	Spring 19	Spring 20	-
SAE (Smart Anything Everywhere) Initiative					
FED4SAE	Cyber-Physical and Embedded Systems	Nov.17	May18	Nov.18	-
TETRAMAX	Low energy computing powering CPS and IIoT	Nov.17	Oct.18	Sep.19	Apr.20
• Value chain/ interdisciplinary		Feb.18	Dec.18	Oct.19	Apr.20
		Aug.18	Aug.19	Aug.20	-
DIATOMIC	Advanced micro-electronic components and Smart System Integration	Mar.18	Sep.18	-	-
SmartTEES	Organic and large area electronics	Dec.17- Sep.19	-	-	-
Other projects					
Data Pitch	Data brokerage between public sector organisations and SMEs	Jul.17-end of Sep.17	Autumn 18	-	-



???

How to find funding ?

The EU Funding Portal

for all kinds of different EU funding programmes, just type in "culture", f.ex... into this link:

<https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/home>



**Creative
Europe**

Creative Europe calls

You can find new calls on the following websites:

Policy projects: <https://ec.europa.eu/culture/calls>

Other: https://eacea.ec.europa.eu/creative-europe/funding_en

https://ec.europa.eu/programmes/creative-europe/calls_en

For help, please contact the

CREATIVE EUROPE DESK in your country:

https://ec.europa.eu/programmes/creative-europe/contact_en

READING LIST:

The OMC Report "Public Policies for Innovation and Entrepreneurship in CCS"

<https://publications.europa.eu/en/publication-detail/-/publication/1c3f87fa-2e5a-11e8-b5fe-01aa75ed71a1/language-en>

CCS ECOSYSTEMS – OMC and FLIP conclusions on innovation and finance for CCS – 2020

http://creativeflip.creativehubs.net/FINAL_EAC_19_213_CCis-2019-Brochure.pdf

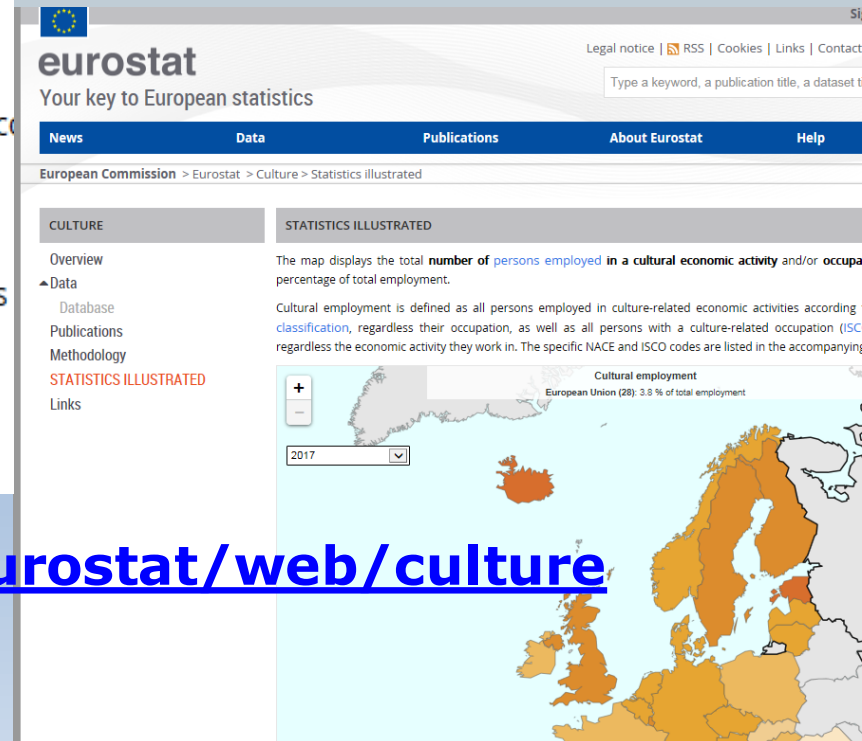
EU Cultural statistics

What information can I find here?

Culture statistics for the EU are not collected by a single stand-alone survey **data collections**. Culture statistics concern both social and economic aspects and **cover the following topics:**

- Cultural employment;
- Characteristics and performance of enterprises engaged in cultural economic activities and production of cultural goods;
- International trade in cultural goods;
- International trade in cultural services;
- Cultural participation (practice and attendance) and culture in cities (percentage of cities' facilities of cities' residents and 'cultural infrastructure');
- Private (household) expenditure on cultural goods and services;
- Price index of cultural goods and services;
- Public (government) expenditure on culture.

Guide to Eurostat culture statistics —
2018 edition: EU Cultural statistics:
<http://ec.europa.eu/eurostat/web/culture>



<http://ec.europa.eu/eurostat/web/culture>

URBAN AGENDA

FOR THE EU



WORKING TOGETHER
FOR BETTER CITIES

CULTURE & CULTURAL
HERITAGE

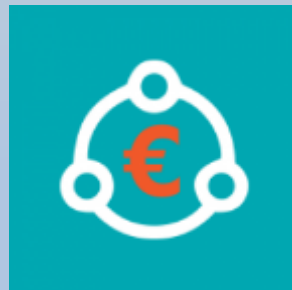
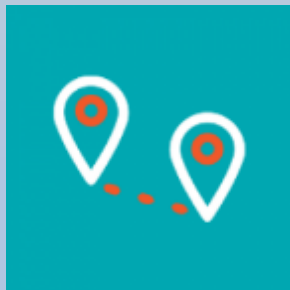
Urban Agenda for the EU

Partnership on Culture/Cultural Heritage launched

<https://ec.europa.eu/futurium/en/culturecultural-heritage/about-0>

<https://ec.europa.eu/futurium/en/urban-agenda>

<https://ec.europa.eu/futurium/en/culture-and-cultural-heritage>



*(two meetings took place, in Berlin and Brussels, next: presence at **European Week of Regions and Cities in October 2019 in Brussels**)*

URBAN AGENDA



FOR THE EU CULTURE & CULTURAL
HERITAGE



Urban Agenda for the EU: new Partnership on Culture and Cultural Heritage

Member States:

- Germany (Coordinator)
- Italy (Coordinator)
- Cyprus
- France
- Spain

Regions:

- Canary Islands (ES)
- Coimbra Region (PT)
- Flemish Region (BE)
- Ljubljana Urban Region (SI)
- Silesian Voivodeship (PL)

Cities:

- Alba Iulia (RO)
- Berlin (DE)
- Bordeaux (FR)
- Espoo (FI)
- Florence (IT)
- Jurmala (LV)
- Katowice (PL)
- Kazanlak (BG)
- Nagykanizsa (HU)
- Úbeda (ES)

Other participants:

- European Commission (REGIO, EAC, RTD, JRC, DEVCO, AGRI, EASME, CLIMA, SecGen)
- European Committee of the Regions
- European Investment Bank (EIB)
- Dutch Federation of Cultural Heritage Cities (NL)
- Eurocities
- ICLEI
- JPI Cultural Heritage
- URBACT

URBACT Action Planning Networks - supporting cities in addressing policy challenge by producing an integrated action plan

URBACT Networks on Culture and Cultural Heritage:

<https://urbact.eu/culture-heritage>

URBACT
helps cities to develop pragmatic solutions that are new and sustainable and that integrate economic, social and environmental urban topics.



URBACT Network
"Creative Spirits":
Boosting creative entrepreneurship through creative-based urban strategies

<https://urbact.eu/creative-spirits>

Lead Partner:
Újbuda - Hungary

Lublin - Poland
Kaunas - Lithuania
Waterford - Ireland
Loulé - Portugal
Ibi - Spain
Ravenna - Italy
Maribor - Slovenia
Sofia - Bulgaria





Urban Innovative Actions

- *testing new solutions on the urban level (**for cities >50k inhabitants**), financed thru **ERDF** and manage by **UIA Secretariat in Lille**, up to **80% of project activities** and **up to 5 M EUR ERDF** money*
- ***call for proposals** 4 topics: Air quality, Circular economy, **Culture and Cultural Heritage**, Demographic change*
- *Topic papers and further info available here:
<https://www.uia-initiative.eu/en/call-proposals/5th-call-proposals>*



MORE:

RICC (Regional Initiative for Culture and Creativity):

https://www.interregeurope.eu/fileadmin/user_upload/tx_tevprojects/library/file_1508234766.pdf

ERRIN (design and creativity network): <https://errin.eu/working-groups/design-creativity>

Smart specialisation S3 platform: <https://s3platform.jrc.ec.europa.eu/home>

EU DG EAC - culture and cities/regions:

<https://ec.europa.eu/culture/policies/culture-cities-and-regions>

EU DG EAC - cultural and creative sectors/industries:

<https://ec.europa.eu/culture/sectors/cultural-and-creative-sectors>

Thank you!

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<https://ec.europa.eu/culture/sectors/cultural-and-creative-sectors>



@stachba